

Name: Bernart  
House: Age: 22 Gender: M  
Player: Bill Year Born: Size: 0  
Covenant: Current Year:  
Saga: A family Affair Decrepitude: 0

Characteristics	Specialty	Score
Intelligence	()	1
Perception	()	2
Strength	()	2
Stamina	()	2
Presence	()	-1
Communication	()	1
Dexterity	()	2
Quickness	()	-4
Virtues & Flaws		Score
Custos – Martial		*
Learn Single weapon from mistakes		1
Poor characteristic – quickness		-1

Another leftover from the crusade Bernart is a heavy, slow fighter. He is a local boy who fought against the Abersinians and later in the conflict, joined for a while with the king's army. He tends to pause before he responds verbally or with action. This hesitation can be his salvation or his undoing. He is often mistaken for stupid, but the opposite is the case. When he screws up, he figures out why. Given time, he makes good choices. He is level headed enough to make a good leader but not temperamentally suited to it – he tends to make others hesitant as well. He does not like animals and was forced to take care of the horses sometimes when mean spirited officers learned of this.

Abilities	Specialty	Score	Experience
Concentration	()	2	
Speak Lang d' Oc	()	5	
Speak Lang d' Il	()	3	
Folk Ken	(Being lied to)	3	
Awareness	(Vigilance)	3	
Single weapon	()	5	
Stealth	()	1	
Athletics	()	1	
Animal handling	()	1	
Chirugy	()	1	
Brawl	()	2	
Carouse	()	1	
Bow	()	3	5
Bargain	()	1	
Area Lore Marseille	()	1	
Swim	()	1	
Survival	()	2	
Hunt	()	2	
300 pnts			

Personality Traits	Score
Persistent	+2
Brave	+2

Careful +2  
Loyal +1  
Gregarious -1  
Impulsive -3

Attack	Init	Att	Def	Dam
Mace	-4	+11	+4	+10
Bow	-6	+8 (15yds)	-1	+8
Brawl	-4	2	-2	2

Encumbrance 2

#### Equipment

Mace and heater shield  
Metal Scale partial armor  
Short Bow