Character: Eustace

Player: Casey, Saga: Stranggore, Current Year: 1200, Age: 21 (21), Size: 0, Confidence: --, Decrepitude: 0 (0), Warping: 0 (0); Personality Traits: Curious +1, Brave +0, Polite +1;
Reputations: Clever (Local) 1

Year Born: 1179, Gender: Male, Height: 5'7", Weight: 150 lbs,
Description:

Characteristics

		DESCRIPTION	SCORE
Intelligence	Int		+1
Perception	Per		+2
Presence	Pre		0
Communication	Com		0
Strength	Str		+1
Stamina	Sta		0
Dexterity	Dex		+1
Quickness	Qik		+1

Virtues and Flaws

Peasant (Free, Social Status); Puissant Folk Ken (Minor, General); Lesser Immunity (Mind control) (Minor, Supernatural)
Ambitious (Minor, Personality); No Sense of Direction (Minor, General)

Abilities

Exp.	ABILITY (SPECIALTY)	SCORE
15	Area Lore: Somerset	2
14	Artes Liberales (9)	1
5	Athletics	1
15	Awareness	2
22	Bargain (7)	2
15	Brawl	2
5	Charm	1
13	Covenant Lore: Stranggore (8)	1
0	English	5
7	Faerie Lore (2)	1
24	Great Weapon (9)	2
51	Folk Ken (1)	4+2
14	Guile (9)	1
5	Intrigue	1
53	Latin (3)	4
50	Masonry (repairs)	4
	Category: Buildings	
50	Single Weapon	4
5	Stealth	1
15	Survival	2
2	Teaching (2)	0

Equipment

Fatigue Levels

❑			Fresh
❑	0	2 min.	Winded
❑	-1	10 min.	Weary
❑	-3	30 min.	Tired
❑	-5	1 hr.	Dazed
❑		2 hr.	Unconscious

Wounds

	RANGE	NUMBER	PENALTY	Notes
Light Wounds	1-5	❑❑❑❑❑❑❑	-1	
Medium Wounds	6-10	❑❑❑❑❑❑❑	-3	
Heavy Wounds	11-15	❑❑❑❑❑❑❑	-5	
Incapacitated	16-20	❑		
Dead	21+	❑		

Armor

Soak: 3 = 0 (Sta) + 3 (prot) + 0 (Tough)
Doublet of Impenetrable Silk*: protection: 3, load: 0

Weapons

	Qik+Weap-Enc = INIT	Dex+Abil+Weap = ATK	Qik+Abil+Weap = DFN	Str+Weap = DAM	Load	Range
Dodge	1 + 0 + 0 = +1	--	1 + 2 + 0 = +3	--	--	Touch
Fist	1 + 0 + 0 = +1	1 + 2 + 0 = +3	1 + 2 + 0 = +3	1 + 0 = +1	--	Touch
Kick	1 - 1 + 0 = +0	1 + 2 + 0 = +3	1 + 2 - 1 = +2	1 + 3 = +4	--	Touch
Dagger	1 + 0 + 0 = +1	1 + 2 + 2 = +5	1 + 2 + 0 = +3	1 + 3 = +4	--	Touch
Sword, Short	1 + 1 + 0 = +2	1 + 5 + 3 = +9	1 + 5 + 1 = +7	1 + 5 = +6	1	

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