Character: Thomas the Poacher

Player: Vesna, Saga: Stranggore, Current Year: 1196, Age: 26 (26), Size: 0, Confidence: --, Decrepitude: 0 (0), Warping: 0 (0); Personality Traits: Acquisitive +1, Loyal +2, Underhanded +2



Year Born: 1170, Gender: Male, Height: 5'6", Weight: 150 lbs, Description:

Characteristics		DESCRIPTION	SCORE
Intelligence	Int		0
Perception	Per		+3
Presence	Pre		-1
Communication	Com		-1
Strength	Str		0
Stamina	Sta		+1
Dexterity	Dex		+1
Quickness	Qik		+1

Quickness	Qik	
Virtues a Warrior (Minor		
	nal (Minor, Social Status)	
Arrows (×20)	t	

Ahi	lities	
/	ABILITY (SPECIALTY)	SCORE
23	Area Lore: Somerset (8)	2
51	Area Lore: Lincolnshire (game traiils) (1)	4
19	Athletics (climbing) (4)	2
79	Awareness (woodlands) (4)	5
10	Bargain (5)	1
53	Bows (shooting from cover) (3)	4
0	English (Tall tales)	5
6	Guile (1)	1
6	Carouse (1)	1
91	Hunt (deer) (16)	5
2	Order of Hermes Lore (2)	0
47	Stealth (hunting) (17)	3
50	Survival (woodlands)	4
	,	

Patigu		evels	
			Fresh
	0	2 min.	Winded
	-1	10 min.	Weary
	-3	30 min.	Tired
	-5	1 hr.	Dazed
		2 hr.	Unconscious

Survival Kit

Counds	RANGE	NUMBER	PENALTY	Note
Light Wounds	1-5		-1	
Medium Wounds	6-10		-3	
Heavy Wounds	11-15		-5	
Incapacitated	16-20			
Dead	21+			

Soak: 3 = 1 (Sta) + 2 (prot) + 0 (Tough) Heavy Leather Armor*: protection: 2, load: 3

Ceapons	- 1	Dex+Abil+Weap = ATK	Qik+Abil+Weap = DFN	*	Load	Range
Bow, Short	1 - 1 - 2 = -2	1 + 4 + 3 = +8	1 + 4 + 0 = +5	0 + 6 = +6	2	15
Dodge	1 + 0 - 2 = -1		1 + 0 + 0 = +1			Touch
Fist	1 + 0 - 2 = -1	1 + 0 + 0 = +1	1 + 0 + 0 = +1	0 + 0 = +0		Touch
Kick	1 - 1 - 2 = -2	1 + 0 + 0 = +1	1 + 0 - 1 = +0	0 + 3 = +3		Touch