Character: Thomas the Poacher

Player: Vesna, Saga: Stranggore, Current Year: 1200, Age: 30 (30), Size: 0, Confidence: --, Decrepitude: 0 (0), Warping: 0 (0); Personality Traits: Acquisitive +1, Loyal +2, Underhanded +2



Year Born: 1170, Gender: Male, Height: 5'6", Weight: 150 lbs, Description:

Characteristics		DESCRIPTION	SCORE		
Intelligence	Int		0		
Perception	Per		+3		
Presence	Pre		-1		
Communication	Com		-1		
Strength	Str		0		
Stamina	Sta		+1		
Dexterity	Dex		+1		
Quickness	Qik		+1		

Quickness	Qik	
Virtues at Warrior (Minor		
Branded Crimin	nal (Minor, Social Status)	

Abi	ilítics	
Exp.	ABILITY (SPECIALTY)	SCORE
25	Area Lore: Somerset (10)	2
	Area Lore: Lincolnshire (game traiils) (1)	4
	Athletics (climbing) (6)	2
	Awareness (woodlands) (7)	5
8	Brawl (3)	1
15	Bargain	2
63	Bows (shooting from cover) (13)	4
1	Church Lore (1)	0
11	Latin (6)	1
0	English (Tall tales)	5
11	Guile (6)	1
11	Carouse (6)	1
93	Hunt (deer) (18)	5
3	Order of Hermes Lore (3)	0
51	Stealth (hunting) (1)	4
12	Single Weapon (7)	1
50	Survival (woodlands)	4

Fatigue Levels					
		Fresh			
0	2 min.	Winded			
-1	10 min.	Weary			
-3	30 min.	Tired			
-5	1 hr.	Dazed			
	2 hr.	Unconscious			
	0 -1 -3	0 2 min. -1 10 min. -3 30 min. -5 1 hr.			

Equipment Arrows (×20) Survival Kit

Counds	RANGE	NUMBER	PENALTY	Notes
Light Wounds	1-5		-1	
Medium Wounds	6-10		-3	
Heavy Wounds	11-15		-5	
Incapacitated	16-20			
Dead	21+			
		2 (prot) + 0 (Tough)	. 2	

Heavy Leather Armor*: protection: 2, load: 3

Ceapons	Qik+Weap-Enc = INIT	Dex+Abil+Weap = ATK	Qik+Abil+Weap = DFN	Str+Weap = DAM	Load	Range
Bow, Short	1 - 1 - 2 = -2	1 + 4 + 3 = +8	1 + 4 + 0 = +5	0 + 6 = +6	2	15
Dodge	1 + 0 - 2 = -1		1 + 1 + 0 = +2			Touch
Fist	1 + 0 - 2 = -1	1 + 1 + 0 = +2	1 + 1 + 0 = +2	0 + 0 = +0		Touch
Kick	1 - 1 - 2 = -2	1 + 1 + 0 = +2	1 + 1 - 1 = +1	0 + 3 = +3		Touch