

Player: Vesna, Saga: Stranggore, Current Year: 1201, Age: 31 (31), Size: 0, Confidence: --, Decrepitude: 0 (0), Warping: 0 (0); Personality Traits: Acquisitive +1, Loyal +2, Underhanded +2



Year Born: 1170, Gender: Male, Height: 5'6", Weight: 150 lbs,
Description:

Characteristics		DESCRIPTION	SCORE
Intelligence	Int		0
Perception	Per		+3
Presence	Pre		-1
Communication	Com		-1
Strength	Str		0
Stamina	Sta		+1
Dexterity	Dex		+1
Quickness	Qik		+1

Warrior (Minor, General)
Branded Criminal (Minor, Social Status)Arrows (x20)
Survival Kit

<input type="checkbox"/>		Fresh
<input type="checkbox"/>	0 2 min.	Winded
<input type="checkbox"/>	-1 10 min.	Weary
<input type="checkbox"/>	-3 30 min.	Tired
<input type="checkbox"/>	-5 1 hr.	Dazed
<input type="checkbox"/>	2 hr.	Unconscious

Wounds	RANGE	NUMBER	PENALTY	Notes
Light Wounds	1-5	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-1	
Medium Wounds	6-10	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-3	
Heavy Wounds	11-15	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-5	
Incapacitated	16-20	<input type="checkbox"/>		
Dead	21+	<input type="checkbox"/>		

Soak: 3 = 1 (Sta) + 2 (prot) + 0 (Tough)
Heavy Leather Armor*: protection: 2, load: 3

Weapons	Qik+Weap-Enc = INIT	Dex+Abil+Weap = ATK	Qik+Abil+Weap = DFN	Str+Weap = DAM	Load	Range
Bow, Short	1 - 1 - 2 = -2	1 + 5 + 3 = +9	1 + 5 + 0 = +6	0 + 6 = +6	2	15
Dodge	1 + 0 - 2 = -1	--	1 + 1 + 0 = +2	--	--	Touch
Fist	1 + 0 - 2 = -1	1 + 1 + 0 = +2	1 + 1 + 0 = +2	0 + 0 = +0	--	Touch
Kick	1 - 1 - 2 = -2	1 + 1 + 0 = +2	1 + 1 - 1 = +1	0 + 3 = +3	--	Touch