

Player: Andrew G., Saga: Stranggore, Current Year: 1196, Age: 64 (63), Size: 0, Confidence: -, Decrepitude: 3 (0), Warping: 0 (4); Personality Traits: Loyal +3, Curmudgeon +2, Brave +2



Birth Name: Paul Fuller, Year Born: 1132, Gender: Male,
Race/Nationality: English, Religion: Catholic, Title: Chief Porter,
Height: 5'7", Weight: 160 lbs, Hair: Grey, Eyes: Blue, Handedness:
right, Description:

Characteristics		DESCRIPTION	SCORE
Intelligence	Int		0
Perception	Per		0 (1)
Presence	Pre		-1 (1)
Communication	Com		-1
Strength	Str		+1
Stamina	Sta		+1
Dexterity	Dex		+1
Quickness	Qik		0 (1)

Custos (Minor, Social Status); Martial Abilities (Special)
Compulsion (Telling war stories) (Minor, Personality)

Pack

<input type="checkbox"/>		Fresh
<input type="checkbox"/>	0 2 min.	Winded
<input type="checkbox"/>	-1 10 min.	Weary
<input type="checkbox"/>	-3 30 min.	Tired
<input type="checkbox"/>	-5 1 hr.	Dazed
<input type="checkbox"/>	2 hr.	Unconscious

Wounds	RANGE	NUMBER	PENALTY	Notes
Light Wounds	1-5	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-1	
Medium Wounds	6-10	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-3	
Heavy Wounds	11-15	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-5	
Incapacitated	16-20	<input type="checkbox"/>		
Dead	21+	<input type="checkbox"/>		

Soak: 4 = 1 (Sta) + 3 (prot) + 0 (Tough)
Partial Leather Scale Armor*: protection: 3, load: 3

Weapons	Qik+Weap-Enc = INIT	Dex+Abil+Weap = ATK	Qik+Abil+Weap = DFN	Str+Weap = DAM	Load	Range
Dodge	0 + 0 - 1 = -1	--	0 + 4 + 0 = +4	--	--	Touch
Fist	0 + 0 - 1 = -1	1 + 4 + 0 = +5	0 + 4 + 0 = +4	1 + 0 = +1	--	Touch
Kick	0 - 1 - 1 = -2	1 + 5 + 0 = +6	0 + 5 - 1 = +4	1 + 3 = +4	--	Touch
Dagger	0 + 0 - 1 = -1	1 + 4 + 2 = +7	0 + 4 + 0 = +4	1 + 3 = +4	--	Touch
Staff	0 + 2 - 1 = +1	1 + 8 + 3 = +12	0 + 8 + 3 = +11	1 + 2 = +3	2	